1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. According to the data, “theater” had the highest number of submissions in Kickstart. Within the “theater” category, one of the sub-categories, “plays,” had the highest number of submissions.
   2. According to the data, “journalism” had the lowest number of submissions in Kickstart. “Journalism” ended up with all canceled submissions.
   3. Successful submissions occurred when pledged amounts was equal to or greater than the goal. In other words, the percent funded was 100% or greater.
2. What are some of the limitations of this dataset?
   1. The dataset is limited in giving extra detail as to how a submission could have failed/been canceled. The data only gave information regarding the funds, but there could be other details left unmentioned. Such factors could include the projected expense of the submission.
3. What are some other possible tables/graphs that we could create?
   1. One potential graph/table could be of one showing trends of “percent funded” to “categories” and/or “sub-categories”
   2. Another graph/table could show the comparison of the amount of submissions in each country
   3. Another graph could show the trends of the years for submission